

ALL ALONE IN THE DARK

A SCENARIO FOR THE STARSHIP TROOPERS MINIATURES GAME

The Mobile Infantry have been taking a real pasting – entire platoons have been annihilated and the whole regiment is on the verge of routing. A lone trooper, his squad killed by a plasma bug blast, finds himself alone and cut off from any support. Bouncing across the battlefield, he suddenly realises he has jumped into bug central.

MOBILE INFANTRY BRIEFING

All your friends are dead. Comms tells you that Fleet will not risk dropping into a hot zone to pick you up. You are miles from friendly lines and, in any event, it sounds like most of the army is in full retreat. All you can do is fight and hope an opportunity for escape presents itself.

- You have a single Cougar Exosuit Sergeant. You may take up to 25 points of Heroic Traits. You may also replace your Sixgun with a Firestorm missile system, if you wish.
- You deploy first and go first.

ARACHNID BRIEFING

You thought there would be an entire Mobile Infantry army to fight here but the last volley from the plasma bugs seems to have finished them off. There is just a single human here, desperately trying to avoid attracting attention. Wipe him out and move on.

- Your force consists of 54 Warrior Bugs (three Mega-Swarm box sets!). You may arrange them in units as you see fit.
- You deploy second and take the second turn.



MISSION MAP

The lone sergeant deploys in the exact centre of the map. Arachnid deployment zone is anywhere more than 20" from the sergeant. Terrain is light – just the odd hill, rock or ruin.

MISSION LENGTH

The battle will continue until the Victory Conditions are met.

VICTORY CONDITIONS

The Mobile Infantry player can claim victory if he manages to move his trooper off any edge of the table. The Arachnid player can claim victory if he manages to kill the trooper.



VARIANTS

The most obvious variant is to swap the Cougar for a Grizzly, and see what difference that makes. A Skinnie Venerable is also a good choice. You might want to experiment with Marauders, but they will likely lack the manoeuvrability to survive long...

