

LIGHTS! ACTION! ROLL BUGS!

A SCENARIO FOR THE STARSHIP TROOPERS MINIATURES GAME

The Mobile Infantry have been called to wipe out the remnants of a bug force in this sector. The bad news is that the Arachnids have recently been reinforced with the presence of an Overseer Bug. Still, the good news is that this will make for some great footage on the FedNet channels!

MOBILE INFANTRY BRIEFING

SICON only dedicated a small force of Light Armour troopers to secure this sector, believing the Arachnids to be concentrating on other areas of the battle line. It was with some consternation, therefore, that your Lieutenant watched an Overseer Bug hove into view. The embedded FedNet reporter seemed quite excited by this and, unfortunately, he may have a point – good footage of the Overseer Bug may be useful for intelligence purposes.

- You have two squads of ten Light Armour troopers and one Light Armour Lieutenant. One squad is equipped with two Morita Long sniper rifles, while the other has two Longbow missile Launchers. Both squads have a Corporal, and one has a FedNet reporter. The Lieutenant may be given up to 50 points of Heroic Traits.
- You deploy first and go first.
- You have one Overseer Bug, and two units of six Tiger Warrior Bugs.
- Your Overseer Bug may have up to 100 points of Arachnid Talents, as normal
- You deploy second and go second.



ARACHNIDS BRIEFING

The Mobile Infantry have been battering your forces across the entire battle line, and this sector is in danger of crumbling. An Overseer Bug has been dispatched to hold the line – and it seems that one squad of Mobile Infantry is taking an unusual degree of interest in it. . .

MISSION LENGTH

The battle will continue until the Victory Conditions have been reached.

VICTORY CONDITIONS

The Arachnid player may claim victory if he wipes out every Mobile Infantry model. The Mobile Infantry player may only



claim victory if he manages to get the FedNet reporter within 20" of the Overseer Bug for two consecutive turns. He must then either destroy every Arachnid model or move the FedNet reporter off the long table edge in his deployment zone.

VARIANTS

The life of a Light Armour trooper is a hapless one but, with a bit of imagination, we can make his life a little more unbearable in this scenario. The Overseer Bugs escorts can be changed to either Blister or Blaster Bugs, or even Spider Bugs for a bit of variation. Alternatively, the Overseer Bug itself can be swapped out for a King Tanker, though we give no guarantees to the troopers' chances of survival if you do this!

