

Shardstorm



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Magic Missile

IC

24", 2D6 S3 hits.

Illus. Baron Wolf

6

Freezing Blast



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Spell

IC

(a) Water based terrain feature is permanently treated as open ground. Models in this feature when spell is cast take a S2 hit w/no AS. OR (b) A single enemy not in HTH in LOS moves as if in Dif.Terrain in it's next Movement

Illus. Baron Wolf

8

Form of the Frostfiend



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Remains in Play

IC

Caster may fly, has S5 and A4. All special rules for equipment, magic items, steeds, etc are ignored while in play.

Illus. Baron Wolf

8

Invocation of the Ice



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Spell

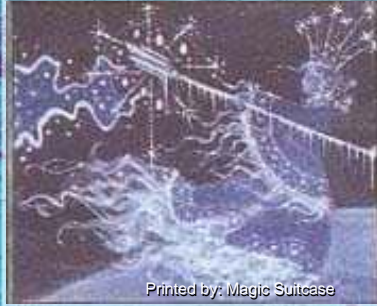
IC

Nominate a point on the battlefield. Roll an art. die (misfire means entire battlefield). Units within range must pass Ld at -2 to shoot. Freezing effects last one round and cannot be dispelled once cast.

Illus. Baron Wolf

9

Midwinter's Kiss



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Spell

IC

Flame template, models fully under template suffer S5 hit with no save, partials are hit on a 4+. Cannot be cast on units in combat.

Illus. Baron Wolf

10

Glacial Barrier



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Remains in Play

IC

Creates a 1"x5" wall of ice within LOS. The wall is impassable and blocks LOS. The wall can be charged auto-destroyed if attacked with S5+ or by flaming attack. Units that destroy the barrier may not overrun.

Illus. Baron Wolf

12