

### Skitterleap

1



Spell

SK

HtH. Cast on self or another man-sized character in 12". Reappear anywhere on table, no closer than 1" to enemy.

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### Warp Lightning

1 1



Magic Missile

SK

24". D6 or 2D6 S5 hits  
On a 1 caster takes hit instead.

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### Vermintide

1 1 1



Spell

SK

Big template moves 4D6" from caster, any unit touched (except caster) takes 3D6 S2 hits. In HtH allocate 3D6 S2 hits between all units in HtH except caster himself.

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### Pestilence Breath

1 1 1 1



Spell

SK

Teardrop template, touching caster, LoS. All models under, and those touched on 4+ take S3 hit, no AS. In HtH all units except caster himself take D6 S3 no AS hits

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### Death Frenzy

1 1 1 1 1



Spell

SK

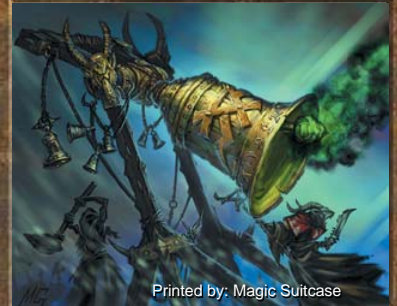
18", HtH. Unit becomes frenzied, if already frenzied enters death frenzy (+2A, lose D3 Wounds no AS at the end of the each Skaven turn).

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### Plague

1 1 1 1 1 1



Spell

SK

18", HtH. Each model takes T test, fail 1 W, no AS. Then D6: 1-2 Opponent moves to unit in 6", or end. 3-4 End. 5-6 Move to unit of caster's choice or end. Units can be affected once. Can choose own unit. In HtH all units are affected.

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